



Promoting digital transformation and social innovation in VET for better access of deaf students to the labour market

Final Phase of the 3D4DEAF Project – The Last Milestone!

The 3D4DEAF project, funded under the Erasmus+ Programme, has reached its final phase. Over the past months, we have witnessed remarkable achievements in promoting digital transformation and social innovation for deaf students, aiming to facilitate their access to the labor market. The consortium has successfully implemented workshops across all partner countries, empowering educators and students with 3D technology skills, entrepreneurship knowledge, and augmented reality applications.

Upcoming Final Conferences in April 2025

April marks the final stage of the 3D4DEAF project, with **Final Conferences** set to take place in **each partner country**. These events will showcase **project results**, highlight **best practices**, and feature discussions with educators, policymakers, and experts in vocational education and training.



Explore the 3D4DEAF Mobile App!

As part of our commitment to digital education, the **3D4DEAF Mobile App** is now available! The app offers:

- Interactive 3D learning modules
- Resources for vocational training and entrepreneurship
- A collaborative space for trainers and students

Download the app now: [Mobile app - IOS](#); [Mobile app – Android](#); [Platform](#)

The 3D4DEAF consortium has successfully conducted two rounds of workshops in each partner country—Poland, Italy, Spain, Cyprus, and Greece—marking a significant milestone in enhancing the digital and entrepreneurial skills of Deaf students through vocational education.

Poland: Workshops in Warsaw and Wrocław introduced participants to 3D design, printing techniques, and the fundamentals of social entrepreneurship. The sessions included a study visit to a 3D printing lab and culminated in a dynamic pitching competition featuring student-led business models such as inclusive hair salons and vegan cafés.



Highlights from the 3D4DEAF Social Hubs Workshops Across Europe

Italy: In Turin, Fondazione Istituto dei Sordi hosted engaging hands-on workshops during a community Winter Party and followed up with a structured pitching competition. Participants explored the accessibility of 3D technologies and created innovative business concepts such as inclusive fashion and wellness services.

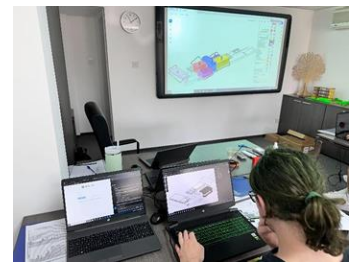
Spain: GAUDEM School in Madrid led workshops involving over 60 students. Activities included the development of social business ideas using the Business Model Canvas and augmented reality tools. The students visited an employment fair dedicated to people with disabilities, promoting real-world exposure to inclusive labour opportunities.



Co-funded by
the European Union

Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them.

Cyprus: At Emphasys Centre and the School for the Deaf in Nicosia, trainers and students explored 3D printing through a dedicated STEAM Lab and implemented modules focusing on AR integration, creativity in entrepreneurship, and 3D technologies. Their study visit and pitching event further cemented learning outcomes.



Greece: IDEC and the Special High School for the Deaf of Thessaloniki held both virtual and in-person workshops, offering comprehensive training in AR, digital tools, and entrepreneurship. Students produced impactful business ideas, including Deaf-owned enterprises offering eco-conscious and culturally meaningful services, which were showcased during national pitching events.

Across all countries, the workshops fostered accessibility, creativity, and innovation, empowering Deaf students to become active contributors to the digital and entrepreneurial ecosystem. These events served not only as educational milestones but also as catalysts for social inclusion and labour market integration.

Thank You for Being Part of Our Journey!

As we approach the conclusion of this innovative initiative, we extend our gratitude to all project partners, trainers, students, and stakeholders who contributed to making 3D4DEAF a success. Your dedication and enthusiasm have paved the way for a more inclusive and technologically advanced vocational education system.

For more updates and materials, visit: <https://3d4deafproject.eu>
Stay connected with us on social media and share your experiences using #3D4DEAF!



STAY CONNECTED!



www.3d4deafproject.eu



azajac@san.edu.pl



[@3d4deaf](https://www.instagram.com/3d4deaf)



[@3d4deaf](https://www.facebook.com/3d4deaf)



Co-funded by
the European Union

Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them.